

THE GRANDE BUNDLE LICENSE

by Daria Bilberry

- illustration - watercolor - fonts - pattern - texture -

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I. Physical products:

All objects in BUNDLE are allowed to be printed directly onto physical products without alteration.

(The all objects can be used to print on fabric, and then sewn pants for children.

Or use a pat- tern to print on the invitation, and then sold in your store)

Digital products:

All objects used to create digital End Products must be used with other design elements to create a distinctive new design that does not completely resemble the product used.

(For example, use a pattern for sale on "Print on Demand" site)

2. All objects in BUNDLE can be used as a background, as an overlay, to fill specific areas.

3. The original All objects in BUNDLE file used to create the End Product cannot be extracted or separated by the customer when the End Product is being sold to the customer via electronic means.

The customer is only permitted to use the said End Product, but not the original Pattern file.

4. All objects in BUNDLE cannot be converted into other formats (SVG, EPS etc.) and subsequently sold or distributed.

5. You are not allowed to share, resell or distribute The Grande BUNDLE on a standalone basis or include one of the products in the sale of template products (e.g. a website theme or logo template).

6. All objects in BUNDLE shall not be installed, embedded or integrated in any software, program, applica- tion etc.